

(無題)

```
#include "GThreadManager.h"
#include <new>
GThreadManager *GThreadManager::pManager = NULL;
const char *GThreadManager::sGroupName = "GThreadManager";
GThreadManager* GThreadManager::GetInstance(
    void
)
{
    if( GThreadManager::pManager == NULL )
    {
        GThreadManager::pManager = new( std::nothrow )GThreadManager(
            sGroupName
        );
    }
    return GThreadManager::pManager;
}
GThreadGroup* GThreadManager::CreateGroup(
    const char *_sKey
)
{
    return new( std::nothrow )GThreadGroup( _sKey );
}
void GThreadManager::DeleteInstance(
    void
)
{
    if( GThreadManager::pManager != NULL )
    {
        delete GThreadManager::pManager;
        GThreadManager::pManager = NULL;
    }
}
```